

# DAIVERSE LEARNING ACTIVITY



## Crafting songs with AI: enhancing creativity and collaboration

**AUTHOR(S)**

Students use Suno AI to create songs on given school topics

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### DAIVERSE FRAMEWORK



[What part(s) of the [Daiverse Framework](#) are covered in the scenario?]

#### AI TEACHING ASSISTANCE

- Learning Styles Diversity
- Linguistic Diversity
- Cultural Diversity

#### AI FOR DIFFERENTIATED INSTRUCTION

- Attention and Concentration Enhancement
- Thinking and Reasoning Enhancement
- Memory Boost

#### AI-DRIVEN ACCESSIBILITY

- Self-regulation Development
- Learning Needs Development
- Speech and Communication Development

### AI EDTECH TOOL



[suno.com](https://suno.com)

### AGE GROUP



14-15

### TIMING of ACTIVITY



60 min.

### OBJECTIVE(S)



- Develop students' creativity and narrative skills by crafting short, engaging songs using AI-generated music and song texts.
- Integrate technology into the classroom to foster digital literacy and familiarize students with AI-driven tools.
- Enhance students' critical thinking and collaboration through peer review and constructive feedback.

### DESCRIPTION



#### Step 1: Introduction to Suno AI

Begin by introducing students to the tool.  
Show a brief demonstration of Suno AI, highlighting its ability to generate music and songs

#### Step 2: Choosing a Theme

Divide students into small groups and assign or let them choose a theme  
Ask each group to brainstorm and outline a basic song idea

#### Step 3: Writing the Script

Students collaborate within their groups to write a short prompt for their song.

Encourage them to consider music characteristics, tone, and mood of the song

#### **Step 4: Using Suno AI for song Generation**

Guide students on how to input their prompt into Suno AI .  
Have each group experiment with different results and select the ones that best fit the given theme .

#### **Step 5: Presenting the Songs**

Each group presents their AI-song to the class after an editing work.

#### **Step 6: Peer Review and Discussion**

After each presentation, encourage classmates to provide constructive feedback on elements such as creativity, coherence, and the effectiveness of music and songtext choice.

Discuss the impact of using AI on creating music on a given school topic: What challenges arose?

## **ASSESSMENT & FEEDBACK**



#### **Assessment Criteria:**

Creativity and originality of the song.  
Collaboration and group dynamics during song scriptwriting and AI usage.  
Effective use of Suno AI .  
Quality and clarity of the presentation.

#### **Feedback Mechanism:**

Provide individualized feedback focusing on strengths (e.g., compelling song, fitting AI music) and areas for improvement (e.g., clarity of the text).  
Facilitate a class discussion on how AI can transform creative processes, allowing students to share reflections.

## **TIPS & RESOURCES**



Before the activity, ensure students are familiar with the basics of AI and ethical considerations (e.g., responsible AI use).  
Offer a brief workshop on scriptwriting and structuring narratives for those new to storytelling.

Encourage students to think critically about how the AI voice adds depth or humour to their story.